



Global Mental Math Olympiad 2026

All participants of Global Mental Math Olympiad 2026 will have access to 2 applications of Live Math Competitions and League.

App 1: Practice App	App 2: Mock/ Competition App
<u>App Name: Live Math Competitions and League App</u> 	<u>App Name: Arena by LiveMCL App</u> 
Purpose: Category-wise Practice at Home	Purpose: Mock Tests and Competition
Accessibility: On all Android and IOS Phones and Tablets	Accessibility: On all Android and IOS Phones and Tablets and PC and Laptops
Download the app from: Google Playstore link for Android Devices: Google Play Store Link Or Download from IOS Link: App Store Link	Download the app from: Google Playstore link for Android Devices: Google Play Store Link Or Download from IOS Link: App Store Link Or Weblink for PC and Laptops Web Application Link

For queries, please contact the

Live Math Competitions and League Customer Support (Mon-Fri, 10 am - 6 pm)

Call/WhatsApp: +91 82910 27238

Email: contact@livemcl.com

304 Neptune Tower, Suncity, Adi Shankaracharya road, Powai 400076

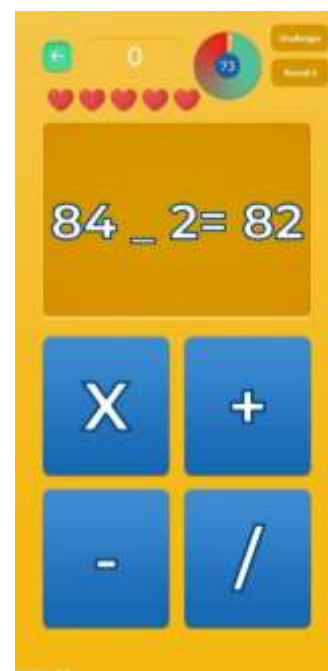


Step 1 – Study Kit (Refer Category wise Practice Sheets and Sample Question Banks)

Below is the link to download category wise study material

- Challenger Category (Age 6 to 8 years): [Click Here to Download](#)
- Master Category (Age 9 to 11 Years): [Click Here to Download](#)
- Grand Master & Open Category (Age 12 & above) : [Click Here to Download](#)

Step 2 – Practice on Live Math Competitions and League Practice App



For the GMMO 2026, we suggest that you Practice Rounds 1 to 8 on the **Live Math Competitions and League** App as per your Age Category for the Standard Mandatory Challenge and Sprints Challenge

Download and Login to the App using the details provided on Page 1



A Step by Step Guide For Mock Test

GMMO 2026 (Mocks / Competition) will be held on our competition's app "**ArenabyLiveMCL**"

Step 1 –Login to the ArenaByLiveMCL App on your preferred device

1. Use these details to access the "**ArenabyLiveMCL**" App:
 - a. User ID: Your registered email
 - b. Password: 123456
 - c. or reset it through "Forgot Password" if needed.
2. **Navigating to the Home Screen:** Upon logging in, you will be automatically directed to the Home Screen

3. Accessing the Mock Test:

On the day of the Mock Test, locate your Category's Event under the "Live" tab on the Home Screen.

- a. To begin the Test, simply click on the "Attempt" Button.
- b. The following screen will present the Rules for the test.
- c. Initiate the test by clicking the "Start Attempt" Button on the Rules screen.

Click the link below to watch our tutorial to navigate the Arena by LiveMCL App:

https://youtu.be/DE_rGOzm6_I



Competition Details

Mark your calendars for the Mock Events:

Standard Mandatory Challenge - Prep/Mock Event Dates		
Category	Optional Prep/Mock Event 1 (Remote/Online)	Optional Prep/Mock Event 2 (Remote/Online)
Challenger (Ages 6-8)	3rd & 4th October 2026	18 th & 19th October 2026
Master (Ages 9-11)		
Grandmaster and Open (Ages 12 and above)		

Category wise Event Details Finals	
Category	Event Dates
Grandmaster & Open (Ages 12 and above)	31 st October 2026
Master (Ages 9-11)	31 st October 2026
Challenger (Ages 6-8)	31 st October 2026
Exact category-wise timeslots will be shared with all participants via their registered email address later.	

Exact Timeslots will be shared a Week before the Final Event on your registered email id. Please note that no Time Slots will be shared in the WhatsApp Groups



Competitions Format Highlights: Unleash Your Potential

- **Standard Mandatory Challenge**

Participants will receive **100 MCQ format questions** to answer within the allocated time based on their age group:

- Challenger Category: 10 minutes
- Master Category: 12 minutes
- Grand Master & Open Category: 12 minutes

- **Scoring:**

- **Correct answer: +10**
- **Incorrect answer: -2**
- No negative marking for skipping questions.
- Skipped questions cannot be re-answered.

- **Addition Subtraction and Multiplication Sprints Challenges**

Participants will receive **unlimited MCQ format questions** to answer within the allocated time based on their age group:

- Challenger Category: 2 minutes
- Master Category: 5 minutes
- Grand Master & Open Category: 5 minutes

- **Scoring:**

- **Correct answer: +10**
- **Incorrect answer: -2**
- **Note: No option to Skip Questions**

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Essential Information for GMMO 2026 Participants

1) Competition Access:

Participants must use their registered email ID to access the competition through the designated app.

User IDs and instructions for password updates will be sent to the registered email addresses.

2) Ranking & Tie-Breaker Criteria:

Standard Mandatory Challenge: Toppers' ranks for the **Standard Mandatory Challenge** are determined primarily based on the **scores achieved**. In the event of a tie, the **completion time** will be taken into consideration. If required, the organizers reserve the right to conduct a **tie-breaker round at their discretion** to determine the final rankings

Sprint Challenges: Sprints Challenge Toppers are ranked based only on the scores achieved, with a tie-breaker round at the organizers' discretion if needed

3) Dispute Resolution:

The organizers at Live Math Competitions and League reserve the right to make final decisions regarding any disputes or issues related to the competition.

4) Terms and Conditions:

The organizers maintain the authority to amend the competition's terms and conditions as needed, without prior notice.

The organizers also reserve the right to allow or cancel a participant's registration or entry to the competition at their discretion.

For any inquiries or assistance, please contact us at contact@livemcl.com or +91 82910 27238.

Best regards,

Live Math Competitions and League

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